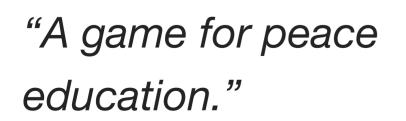# SPIEL 1

"A game for peace education."

SPIEL 1 at playin' Siegen

Created 2013–2015

Performed in April 2013 at Glockenspielstrasse, Erlangen, Germany and in April 2015 at playin' Siegen, Siegen, Germany

I developed Spiel 1 for the fringe theatre event Glockenspielstrasse that took place in Erlangen, Germany in June 2013 {Straeubig, "Spiel 1", 2013}. The performer was Stefanie Heublein. In April 2015, I staged Spiel 1 at the playin' Siegen festival in Siegen, Germany. For this occasion I revised the codebase and also acted as the performer.

Credits

Concept, Design, Production: Michael Straeubig
Technical Realisation: Michael Straeubig

Glockenspielstrasse Producer: Annemarie Schorcht
Glockenspielstrasse Performer: Stefanie Heublein

playin' Siegen Performer: Michael Straeubig

Original interface code
Kevin Mershon https://github.com/kevinmershon/pynia
David Ng https://code.google.com/archive/p/pynia/

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